LoganJohnston

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summary of qualifications

Motion graphic designer with experience in media production, a very good technical understanding of software, and an aptitude for problemsolving and troubleshooting.

skills

3D animation, compositing, 2D animation, motion tracking, photography, editing, projection mapping, cinematography, 3D modeling, rotoscoping, technical troubleshooting

experience

VJ Show featuring DJ Quest	FEBRUARY 2012
MARCH 2012 Created a sculpture which we projected assets that we created onto. The culmination of our work as a live VJ show in which we used projection mapping to map graphics to the faces of our sculpture and project onto it, preforming live alongside a DJ.	
Mad Noise "We're Getting It On" Music Video MARCH 2012 Worked with a client to concept and produce a music video. Project required large amounts of editing, keying, compositing and color correction, as well as working under tight deadlines.	JANUARY 2012
"Thanks, Campbell's Man!" Commercial SEPTEMBER 2011 Created a commercial for Campbell's Soup for a contest, from concept to final product. The project entailed compositing, editing, color correction, 3D modeling, text animation.	AUGUST 2011
education	

education

EX'PRESSION COLLEGE FOR DIGITAL ARTS, EMERYVILLE, CA Bachelor of Applied Science, Motion Graphic Design

OCTOBER 2009 - AUGUST 2012

REFERENCES AVAILABLE UPON REQUEST

Autodesk 3ds Max 2012 PFTrack 2012 FumeFX for 3ds Max Vray for 3ds Max Adobe Creative Suite Adobe Lightroom 3 Trapcode Suite 11 Resolume Arena 4 MadMapper 1.1

Maxon Cinema 4D R13 Final Cut Pro 7 CSS Realflow 2012 Color Finesse Nuke 6.3v4 **AE Expressions**

Mocha Thinking Particles ActionScript 3 **MPEG Streamclip** Quicktime Pro 7 Microsoft Office Celtx Krakatoa MX2

Logic Pro 9 Cubase 4 Pro Tools 9 Sibelius 7 **Melodyne Editor** HTML Handbrake Compressor

Autodesk Sketchbook Autodesk Maya Google SketchUp ZBrush 4 Apple Soundtrack Pro Corel Painter 12 Lua